

CARLY TIPPETT

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🌐 Online Portfolio

I am a creative and detail oriented 3D animator with strong expertise in character animation, motion capture and lip sync, with a proficiency in industry software including Maya and Unreal Engine, passionate in creating engaging and visually dynamic pieces. My work conveys that I am an energetic, driven individual, thriving in challenging situations and under pressure. My most recent role as a 3D animation intern included focusing on promotional videos and working closely with a small team of animators to deliver high quality work within strict timeframes.

This has been a great opportunity, gaining insight and exposure to industry standard production environments and pipelines. I am now looking for a role that will allow me to expand upon this knowledge and foster continual growth and career development.

SKILLS

- Excellent verbal and written communication
- Superior interpersonal skills and ability to foster relationships
- Proficiency in relevant industry-standard software
- Refined experience with CG cameras and blocking setups
- Strong knowledge and application of mouth shapes and lip sync
- Consistent experience with animation cycles and application of animation principles
- Ability to work well under pressure
- Ability to work individually and collaboratively in hybrid environments
- Adaptability and resilience to quickly learn new processes
- Capability of completing tasks within specified deadlines

SOFTWARE PROFICIENCY

- Autodesk Maya
- SideFX Houdini
- Unreal Engine 5
- Foundry Nuke
- Maxon ZBrush
- Davinci Resolve

Adobe Suite:

- Premiere Pro
- After Effects
- Substance Painter
- Audition

PROFESSIONAL EXPERIENCE

STARS TV | 3D ANIMATION INTERN

MAY 2025 - AUGUST 2025

- Storyboarded concepts and interpreted them into animatics
- Utilised motion capture animations to create engaging character movements
- Executed post-production editing to ensure brand consistency and enhance viewer engagement
- Delivered projects within strict timelines, adhering to production schedules
- Achieved final project publication across STARStv platforms

ACE MEDIA & PHOTOGRAPHY | FREELANCE VIDEO EDITOR

APRIL 2025 - MAY 2025

- Conducted colour grading and organised raw footage for presentation
- Applied edits that accurately reflected client's vision and effectively communicated the intended tone
- Executed sound design for additional edits to enhance the overall production quality

ENGADINE UNITING OSHC | EDUCATOR

JAN 2023 - PRESENT

- Management of a room, organised activities
- Lead and maintained focus of groups
- Cultivated rapport with families and rapidly established meaningful connections
- Navigated challenging conversations with empathy, achieving resolutions in a calm, considerate, and respectful manner

EDUCATION

ACADEMY OF INTERACTIVE TECHNOLOGY

- Bachelor of 3D Animation
Jan 2023 - Dec 2025

REFERENCES

Provided immediately upon request.